	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Nursery	Multiskills Intro to PE Fundamental Movement Skills	Dance Explore different ideas and movements	Multiskills Throwing and Catching Use basic skills effectively	Gymnastics (floor) Exploration of the importance of coordination and balance	Multiskills Large Ball Skills Children to explore various way of working with a large ball	Athletics Exploration of movements, such as running, jumping and throwing
Reception	Multiskills Intro to PE Running at different speeds Spatial Awareness Jumping techniques Throwing techniques	Dance To copy basic actions and movements to the music.	Multiskills Throwing and Catching Balancing, throwing and catching	Gymnastics (floor)  To understand the importance of co-ordination and balance to further develop into performing jumps and rolls and the use of apparatus	Multiskills Large Ball Skills focusing on fundamental skills such as throwing bouncing catching rolling dribbling	Athletics Running at different speeds Spatial Awareness Jumping techniques Throwing techniques
Year 1	Multiskills  ABC's (agility, balance, co- ordination)  To develop FUNDAMENTAL movement skills through Agility, Balance and Coordination.	Dance Change rhythm, speed, level and direction	Multiskills  Throwing and Catching  To explore different ways of throwing, bouncing, and catching individually and in challenges.	Gymnastics (apparatus)  Copying skills and begin to link these together to form short sequences	Multiskills (Games)  Practice and develop coordination of movement and skills with increasing precision, control and accuracy.	Athletics Run in different directions and at different speeds, using a good technique.
Year 2	Multiskills  ABC's (agility, balance, coordination)  Using a variety of equipment to develop coordination of movement and skills with increasing precision, control and accuracy	To link actions to music, performing dance moves and routines with fluency	Multiskills Throwing and Catching Using a variety of equipment, Practice and develop coordination of movement and skills with increasing precision, control and accuracy.	Gymnastics (apparatus)  Copy and repeat skills and link these together with movement to create fluent sequences with a variety of simple dynamics	Multiskills (Games) Apply skills and movement, in small sided non-competitive and competitive games	Athletics Choose and understand appropriate running techniques. Compete in a mini competition, recording scores.