PE Curriculum: Knowledge Progression Overviews



At Pinewood we want our children to be fit and healthy and to lead healthy and active lives. Skills are dependent on specific knowledge. A skill is the capacity to perform and in order to perform a deep body of knowledge needs to be acquired and retained. We want them to be excited to attend after school PE clubs and to actively participate in all aspects of sport and PE, working co-operatively with others and challenging themselves to improve.

EYFS DFE definition: Physical activity is vital in children's all-round development, enabling them to pursue happy, healthy and active lives. Gross and fine motor experiences develop incrementally throughout early childhood, starting with sensory explorations and the development of a child's strength, co-ordination and positional awareness through tummy time, crawling and play movement with both objects and adults. By creating games and providing opportunities for play both indoors and outdoors, adults can support children to develop their core strength, stability, balance, spatial awareness, co-ordination and agility. Gross motor skills provide the foundation for developing healthy bodies and social and emotional well-being. Fine motor control and precision helps with hand-eye co-ordination which is later linked to early literacy. Repeated and varied opportunities to explore and play with small world activities, puzzles, arts and crafts and the practice of using small tools, with feedback and support from adults, allow children to develop proficiency, control and confidence.

KS1 Purpose of study: A high-quality physical education curriculum inspires all pupils to succeed and excel in competitive sport and other physically demanding activities. It should provide opportunities for pupils to become physically confident in a way which supports their health and fitness. Opportunities to compete in sport and other activities build character and help to embed values such as fairness and respect. KS1 Aims: The national curriculum for physical education aims to ensure that all pupils: develop competence to excel in a broad range of physical activities; are physically active for sustained periods of time; engage in competitive sports and activities; lead healthy, active lives. Pupils should be taught to: Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations. Pupils should be taught to: master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities; participate in team games, developing simple tactics for attacking and defending; perform dances using simple movement patterns

Rationale for content choice:

<u>Disciplinary:</u>

Dance: In Dance we begin in F1 by allowing the children to respond and move to music. We encourage them to start to move with rhythm to the music. In F2 we build on this by copying basic actions and movements to the music. We also what the children to have an awareness of space when moving to the music. When the children move up to year 1 they are able to make their own dance moves and patterns. Children are able to remember some dance move and present them in a controlled manner. Year 2 move on from this by linking actions to music, performing dance moves and routines with fluency.

Gymnastics: Within Gymnastics F1 are learning about moving freely with confidence in a range of different ways such as; rolling, slithering, skipping, sliding. They are also expected to know how to climb on nursery equipment. This progresses onto being able to move with control and grace with their movements. To know how to make changes to their body shape, positions and pace of movement. We would also want the children to be able to jump landing on two feet. In year 1 they move onto perform pencil rolls, curl, travel and balance in different ways. We would also expect the children to jump in a variety of ways and lad with control. When the children are in year 2 we would want the children to move with control and awareness of space, show contrasts such as small/tall; straight/curved; wide/narrow and perform a sequence.

Games: Within our games with include basic movements. F1 children are expected to show some control and balance. We would like them to kick a stationary ball with either foot and to catch a large ball using two hands and their chest to trap it. F2 children move onto knowing how to throw, catch, kick, pass and strike a ball while showing aim and demonstrating increasing control. Year 1 children are encouraged to throwing different objects in different ways such as underarm towards targets. They are able to coordinate their body with control and can change direction on command while running. Year 2 are expected to demonstrate hitting, kicking, throwing, rolling in a game. Children are encouraging to use moderate accuracy to throw towards a target.

Substantive:

In Physical Education, Foundation stage 1 learn about the impact of exercise on their breathing. They should be able to explain that in exercise you will breathe more. In F1 we also begin to learn how to move around safely with adult support. This moves on in F2 to knowing that exercise makes your heart beat faster, learning that this is to get the oxygen around your body quicker. The children will also learn why it is important to move around safely in an environment and how to do this independently. We build on this knowledge in Year 1 by being able to understand that exercise is a part of a healthy lifestyle. The children also learn how to use their safely knowledge and start to apply it to a game by following instructions. The children move onto being able to explain what is needed for a healthy lifestyle and why it is so important in Year 2. Children can follow rules and know why they are in place for their and others safety. They will also show fairness and respect within following these rules.

Skills are dependent on specific knowledge. A skill is the capacity to perform or discuss and in order to do this a deep body knowledge needs to be acquired and retained.

Coverage and progression Vocabulary			Y1	Y2	Y2 Exceeding
Vocabularu					
Vocabularu	Levels spee		Levels		ways Movement
· · · · · · · · · · · · · · · · · · ·	dynamic	s direction	Dynamics	Unison Canon Seque	nce Performance
DANCE K S S K r t t S S K t t S S S S S S S S S S S S S	1	d space s direction Know how to move to music Splish Splash Splosh Know how to copy basic actions and movements Splish Splash Splosh Know how to investigate different ways of moving Splish Splash Splosh Know how to have an awareness of space Splish Splash Splosh Know how to safely perform teacher led warm ups Splish Splash Splosh Know how to create movement in response to music. Splish Splash Splosh	Levels Dynamics Know how to perform my own dance moves Where can a painting take us? Know how to copy & explore basic body patterns & movements Where can a painting take us? Know how to remember simple dance steps & perform in a controlled manner Where can a painting take us? Know how to show changes in pathways, dynamics & directions Where can a painting take us? Know how to choose actions & link them with sounds & themed music Where can a painting take us? Know how to describe & discuss others work Where can a painting take us? Know how to begin to make a sequence by linking sections together Where can a painting take us? Know what works well in a gymnastic or dance sequence Where can a painting take us?		ways Movement nce Performance Know how to respond imaginatively to a variety of musical stimuli Where can a painting take us? Know how to vary dynamics, levels, speed & direction with confidence Where can a painting take us? Know how to work individually or as a group to perform own sequence with different formations Where can a painting take us? Know how to discuss my own & others performance with increasing vocabulary Where can a painting take us? Know how to choose movements to communicate mood, feeling or idea Where can a painting take us?

	know what works well and what could be better in a gymnastic	
	or dance sequence Where can a painting	
	take us?	

Coverage and progression	F1	F2	Y1	Y2	Y2 Exceeding
	Direction	movement	Pace routin	I direction speed b	alance co-ordination
Vocabulary	sequence spa	ce balance	Leve		tension
GYMNASTICS	Know how to move freely and with pleasure and confidence in a range of ways,	Know how to copy a simple sequence The great outdoors!	Know how to I can make my body curled, tense, stretched and relaxed What is it like to be	Know how to improve a sequence based on feedback What is it like to live on the equator?	Know how to use strong core strength to allow gymnastics shapes to be held correctly and firmly What is it like to live on the
	such as slithering, shuffling, rolling, crawling, walking, running, jumping, skipping, sliding and hopping. The great outdoors!	Know how to travel with confidence and skill around, under, over and through balancing and climbing	an Antarctic explorer? Know how to copy sequences and repeat them What is it like to be an Antarctic explorer?	Know how to copy and sequence and repeat them What is it like to live on the equator? Know how to plan and	equator? Know how to perform forward roll, backwards roll What is it like to live on the
	Know how to squat with steadiness to rest or play with objects on the ground and rise to my feet without using my hands The great	equipment The great outdoors! Know how to jump off an object and land on two feet, appropriately using hands, arms and body to stabilise and balance	Know how to perform a pencil roll, curl, travel and balance in different ways What is it like to be an Antarctic explorer? Know how to to move with some control and awareness of space What is it like to be	perform a sequence of movements What is it like to live on the equator? Know how to move with control and awareness of space What is it like to live on the equator?	equator? use simple gymnastics vocabulary What is it like to live on the equator? Know how to perform controlled routines independently What is it like to live on
	outdoors! Know how to climb onto nursery equipment The great outdoors!	The great outdoors! Know how to move fluently, in a variety of movements, with developing control	an Antarctic explorer? Know how to link 2 actions to make a sequence What is it like to be an Antarctic explorer?	Know how to improve my sequence based on feedback. What is it like to live on the equator? Know how to think of more than one way to create a sequence	the equator?
	Know how to stand momentarily on one foot when shown . The great outdoors!	and grace The great outdoors! Know how to make changes to body shape, position and pace of movement such	Know how to hold a position whilst balancing on different body parts with some control What is it like to be an Antarctic explorer? Know how to begin	which follows some 'rules'. What is it like to live on the equator? Know how to work on my own and with a partner. What is it like to live	
	Know how to go up steps and stairs, or climb apparatus, using alternate feet, maintaining balance and stability The great outdoors!	as slithering, shuffling, rolling, crawling, walking, running, jumping, skipping, sliding and hopping The great outdoors!	to jump in a variety of ways and land with control What is it like to be an Antarctic explorer? Know how to Travel with confidence and skill around, under,	on the equator? Know how to link 3 actions to make a sequence What is it like to live on the equator? Know how to show	
			over and through	contrasts such as small/tall;	

What is it like to live

	F1	F2	Y1	Y2	Y2 Exceeding
Coverage and progression					
	Games - Space, safet	y space, movement,	Large Ball Skills/Ge	ames - Explore, space, cor	ntrol, balancing, dribbling,
Vocabulary	1 5 1	body shape, change	throwing, catching, bouncing, rolling, power, travelling, evasion,		
	direction,	target, speed	5 5	rection, coordination, crea	51
			accuracy, pow	ver, tracking, goal setting	, eye contact, team work,
	Athletics – running style, speed, balance, aim, under arm, over arm, landing, balance.			aiming	
			Athletics – stride, space, throwing, aim, accuracy, power, underarm, overarm, control, stance, guide, target, height, distance, balance, control, speed, landing,		
Basic Movement and Games	Know how to throw a ball with increasing force and accuracy Let's Celebrate Know how to catch a large ball by using two hands and their chest to trap it Let's Celebrate	Know how to throw, catch, kick, pass and strike a ball Let's Celebrate Know how to throw a ball with aim, demonstrating increasing control Let's Celebrate	Know how to throw underarm towards a target Throughout Autumn 1 & 2 How can we look after our coasts? Know how to throw in different ways	Know how to use hitting, kicking, throwing and/or rolling in a game Where can water take us? What did the great fire of London teach us?	Know how to lead others Where can water take us? Know how to be increasingly competent at tactical games Where can water take us? What did the great fire of London teach us? Know how to be
			using different objects	Know how to catch from a low height and	competent in throwing and catching any

			1	1
Know how to kick a	Know how to show	Throughout Autumn	a close throw	apparatus with confidence
stationary ball with	increasing control	1&2	Throughout Autumn	Throughout
either foot	over an object in	How can we look	1 & 2 Where can	
Let's Celebrate	pushing, patting,	after our coasts?	water take us?	Know how to participate
	throwing, catching or			in tram games with
Know how to show	kicking it	K I .	Know how to throw	confidence
balance and some	Let's Celebrate	Know how to	towards a target with	Throughout
control (e.g. throwing a		coordinate their	moderate accuracy	
ball, riding a scooter,		body with control	Throughout Autumn	
riding a trike)	Know how to adjust	Throughout Autumn	1 & 2 Where can	
Throughout	speed or change	1&2	water take us?	
	direction to avoid	How can we look		
Know how to run	obstacles when	after our coasts?	Know the best space	
taking into account	playing games with	K	to be in during a	
spatial awareness,	other children	Know how to move	game	
adjusting speed to		around an area,	Throughout Autumn	
avoid obstacles	Magical Me	with agility, without	1 & 2 Where can water take us?	
Magical me		collision and stop in	water take us:	
	Know how to listen	a space Throughout Autumn	Know how to change	
Know how to listen	and follow two simple	1 & 2	direction at speed,	
and follow one simple	instructions in a game	How can we look	with agility, to avoid	
instruction in a game	Amazing Animals	after our coasts?	chasers	
Amazing Animals.		arter our cousts:	Throughout Autumn	
Know how to run	Know how to run in		1 & 2 Throughout	
safely on whole foot	different directions	Know how to listen	Summer 1 & 2	
Throughout	Magical Me	and follow a set of		
Kasu ka 1		simple instructions	Know how to follow	
Know how to walk, run	Know how to jump up	in a game	rules	
and climb on different	into the air and	The great outdoors	Throughout Autumn	
levels and surfaces	maintain balance	inte grout outdoord	1 & 2 Throughout	
Magical Me	The great outdoors	Know how to	Summer 1 & 2	
Know how to jump up	5	change direction on		
Know how to jump up into the air with both	Know how to follow	command while	Know how to show	
feet leaving the floor	adult-led instructions	running	fairness and respect	
Throughout	about moving safely	Throughout Autumn	to others	
Thioughout	and the reasons why	1 & 2	Throughout Autumn	
Know how to jump	Amazing Animals	How can we look	1 & 2 Throughout	
forward a small		after our coasts?	Summer 1 & 2	
distance	Know how to move		Know how to develop	
Ticket to Ride	Know how to move	Know how to move	simple tactics for	
Ticket to Rule	safely in a space	in different	attacking and	
	Magical Me	directions copying	defending	
Know how to follow		various movements	Where can water take	
adult-led instructions	Know how to improve	Throughout	us?	
about moving safely	an action such as			
Throughout	throwing, catching or	Know how to jump	Know how to move in	
J	striking	and land with	different ways,	
	Let's Celebrate	control	identify these and	
Know how to take		Throughout Autumn	know how they look	
turns and share	Know how to take	1 & 2	Throughout Autumn	
resources when playing	turns and share	How can we look	1 & 2 Throughout	
games, with adult	resources when	after our coasts?	Summer 1 & 2	
support	playing games			
Throughout	Throughout	Know how to	Know how to regulate	
	,	improve an action	own behaviour when	
Know that we breathe	Know that our heart	such as throwing,	playing team games	
faster during exercise	beats faster during	catching or striking	Where can water take	
Throughout	exercise	with increasing aim	us?	
		and direction		
	Throughout	Throughout Autumn		
	Negotiate space and	1&2		
	Negotiate space and obstacles safely, with	How can we look		
	consideration for	after our coasts?		
	themselves and			
	others.	Know how to		
	Throughout	Know how to		
	ougitout	regulate own		

behaviour when playing team games, with adult support	
The Great outdoors	
Know that exercise is part of a healthy	
lifestyle Throughout	